# Splunker The Game

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#### **Game Description**

Splunker is a turn-based party game where players compete against each other to have the most gold by the end of the game.

#### Game Genre

4 to 6 party game

Ages 10+

Board & card game

**Dueling system** 

#### GAME SETUP

- 1. Separate cards into their perspective decks and shuffle. e.g. blue with blue, red with red, etc. Pickaxe Cards: 6 Players = 4 cards, 5 Players = 3, 4 players = 2
- 2. Each player picks a token and places it on the starting space
- 3. Roll dice to determine who goes first. The player with the highest roll goes first.
- 4. Player one then places the treasure tokens in random space on the game board.
- 5. Player take turns going clockwise after player one.

#### GAME RULES

- 1.) Player one rolls the dice and moves forward the amount rolled.
- 2.) The player moves in their desired direction unless prevented by a card.
- 3.) If a player lands or goes through a blue space the player draws a card from the blue deck. If the player passes a blue space more then once, the player only draws one card from the blue deck. Players **ONLY** draw from the red deck if they land on the space.
- 4.) If a player reaches a dead end, they must turn around to continue.
- 5.) When player lands on a brown space know as a rubble space, the player can move to the nearest adjacent rubble space of their choice, but only if they have obtained a pickaxe card.
- 6.) If a player passes or lands on a space occupied by another player they must duel. The passing player draws a card from the duel deck and commences the duel. Follow the instructions on the duel card. The victor rolls one dice and moves forward, and the vanquished player loses a turn and a gold card.
- 7.) Once a player reaches a chest, they will draw a treasure card and the treasure chest will be removed from the game board.
- 8.) Once all the treasure chests have been found, the game ends.
- 9.) All players must count the amount of gold in their at the end of the game, the player with most gold wins.

#### **Duel Cards**

- 1. Rock-paper-scissors
- 2. Flip a coin
- 3. Thumb War
- 4. Starting Contest
- 5. Arm Wrestling
- 6. Guess a player's number
- 7. Hot Card
- 8. High Roller
- 9. Gambler
- 10. Charades

### Video



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Video By: Jose Alvarado, Martin Garcia, and Wyatt Thompson